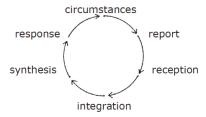
CONSCIOUSNESS AND UNCONSCIOUSNESS

In the social arena, we can identify healthy behavior, because all the individuals thrive in that context. Behavior opposed to healthy human life takes many forms in society and shows up dramatically when violence occurs within the home.

Consider the possibility that such destructive and usually compulsive behaviors are governed by "pockets of information" which functionally resemble a virus stored in subconscious memory. Thoughts, conscious or subconscious, that prompt violence are analogous to programs that play out against our larger life purposes. Being the recipient of social programming that instills violence patterns is effectively contracting a disease.

To map the exact structure of the disease of violence, we can first draw a simple model for consciousness.



The mechanics of consciousness play out in a circle. Report is the presentation of data. Report is the sensory presentation,

prompted by circumstances, delivered by the cell through the nerve to the brain.

Reception is the successful volley across the synapse into the brain. Successful reception is objective reception: the message is received as transmitted, nothing is added, nothing is taken away.

Integration is the received data being catalogued and sorted by the brain. Integration is successful if space exists in the mental map for the information.

Synthesis is the mental map, and the making of the map. The more the overview presents a cohesive and orderly model, the more easily new data can be integrated. Comprehension becomes natural and effortless.

Response is the action that springs out of comprehension. Circumstances is what the response action affects. If the right response is made, the circumstances improve. Circumstances have improved when the new or next sensory report brings message of more pleasure or less pain.

The Circle goes around again. The binary question: "Does this feel good?" Yes/no: action.

The basic structure of intelligence lies in the Circle of Consciousness. The simpler the options in synthesis and response, the simpler the intelligence in the creature. A clam can receive data and respond: open and shut. This is simple intelligence. With this, a clam can improve its life circumstances and thrive.

Humans, having higher intelligence, can synthesize a better map. We communicate and make tools: more options for response in different ways. We as humans have vast varieties of ways to affect circumstances. We learn.

One key to the miracle that is human intelligence is that individuals splice map from one mind to another. The cave baby speeds through epochs of experiments in living by using a simple instinctive routine: bringing the report step of their Circle of Consciousness to the more practiced mind.

The child offers report to be received by the older child or adult. The more experienced one integrates the report into the map that is the cumulative product of prior generations, plus whatever changes that individual has made.

The elder gives feedback and otherwise responds to the child's report. The child's attention is poised to receive another bit for his or her functional map. Synthesis is either implied or spelled out, and a new response is added to the child's repertoire of learned responses. Learning from another has taken place.

We learn directly from experience as well. If we get burned twice, we don't touch it again. Our synthesized map has improved, as it now includes a warning sign associated with the visual data of the flame, the kinesthetic data of increasing heat, or the auditory data that is the sound of the word 'Hot' pronounced with certain inflection.

With this improved map, we now have greater safety. Safety is a function of consciousness. As our consciousness increases, so does our safety increase. Consciousness is a constant feedback system that provides for safety in the same way that the body immune system provides for health.

Indeed, the immune system is an example of consciousness: cellular and systemic ability to report, receive, catalog and compare information, and respond effectively to the events of life.

The increase in consciousness that is biologic immunity is learned. The map that is the repertoire of immune system responses is improved to include symbols to allow recognition of imbalances or pathogens. Routines of response that have proven effective in improving circumstances (pain was stopped) are included, as well.

When we are unable to build successful immunity before a disease has progressed to the point of serious damage or death, the human community of mind takes special note. Minds pool information, and consciousness acts to create improved immunity.

Through inoculation, physicians might add to our map of reality by pre-informing it of strategies to recognize and defeat disease. With a new adequate map, we can treat and block contagion of the disease of human being that is acquired unconsciousness, transmitted by episodes of assault.

Violence synthesis and response patterns act like a family of infectious disorders, passed like a virus, usually parent to child but within many other relationships as well.

The model shown is a map of the archetype viral pattern. How the disease is transmitted:



The parent carries the virus contracted when he was a child. That the parent is affected become part of the circumstances of the child. The circumstances include private exposure to their parent, and the viral mandate (triggered by stress) causes the parent to present a painful episode to the child.

Next, the assailant tells the child not to tell. This component of the viral mandate attempts to silence the child's verbal report.

If the child's capacity for report is stronger than the attempts to silence it, (if the child tells anyway) the assailant then turns to others who are in position to receive the child's report, to try to persuade them to not believe the child. The viral behavior endeavors to block reception of report.

If reception is successfully blocked, the content of the child's external report is integrated by others in that they disregard it . . . tossing it into the conceptual garbage can.

Though the content of report has been rejected, the fact that is the event of the child's external report is sorted (integrated) into the reality map (synthesis) of household members as bad behavior or even an assault against an innocent victim (the parent/assailant).

With synthesis thus distorted, the response by the family is to punish the child who made the report. The child may be separated from any who remain willing to receive the report. The child is prevented from making any change in circumstances to preclude avoidance of future painful episodes of this type.

When in a community dominated by this disease, all the instinctive and social behaviors designed to improve a situation and remedy pain are shown to make the situation worse. The concordant response within the child is to cease using those behaviors, relative to that type of event.

This programming goes deeper than that. The child's brain is programmed to receive and integrate their own internal report in the same fashion as their external report was received and integrated by their providing family. The child's awareness is trained to disregard the facts. A pocket of unconsciousness has become established in the mind of the child, patterned after the unconsciousness in the family.

Circumstances continue to be dangerous, even more so now that "the coast is clear," as it were, for all kinds of mayhem to occur. The virus prompts the parent carrier to present a continuing series of destructive episodes, reinforcing the pattern of unconsciousness in the child.

The child fails to make another report, both externally and internally. The successful completion of this private violence disorder is a person who fails to gain safety in case of personal assault, and whose system of gaining safety generally is dismantled and not operating. Another name for this acquired unconsciousness is learned helplessness.

This Acquired Unconsciousness virus attacks safety in the same way that AIDS attacks health. Both Acquired Unconsciousness and Acquired Immune Deficiency Syndrome destroy the system by which a person achieves safety or health. AIDS creates cellular and systemic unconsciousness. Private violence creates unconsciousness in the child and the family.

The target area, type and intensity of the momentary pain presented in the destructive episode is a simple objective print (sometimes subject to multipliers) of the particular virus present in the carrier. The lasting damage done by the painful episode is a function of the success of the attacks on report, reception, integration, synthesis, and response options.

The episodes of assault on the Circle of Consciousness can be presented by persons other than the original source of the painful episode. Report silencing, reception blocking, faulty synthesis presentation, and the limiting of response opportunity can come from seemingly unrelated sources: co-offenders.

One Case History:

"A 3-year old boy reported injuries by his father. His grandmother received his report. Professional people investigated, asking questions all around.

A psychiatrist issued a reception blocker, hired as legal document, stating that the boy was lying about the source of his injuries. Social workers then failed to receive the boy's report.

The boy's movement towards establishing safer circumstances in his grandmother's care was blocked and he was returned to private exposure to the father.

The child soon died of abdominal injury.

The child's mother later stated she had heard the lethal assault, and that she witnessed the boy in acute physical distress for some hours before he died.

She did not initiate medical attention."

The father did not act alone in causing the death of the boy.

Many agents of the singular virus acted in concert to create the success of the disease.

The private violence infection is an intricate, coordinated, and multilateral attack upon personal and collective consciousness.

In the unconscious space that is created in the human (the space wherein intelligence does no longer function), a viral print of the painful episode remains as a piece of subconscious programming, directing the human in future inhuman behavior.

The assault is the basic instrument of contagion, often invisible to the community. What are often visible to others are the attacks on report and reception, integration and synthesis, and blocking of response movement; which seal the situation. We see the manifestation of coercive control.

- 1 Circle of Safety
- 2 Honoring the Mother-Child Bond
- 3 Consciousness and Unconsciousness
- 4 Collaborative Recovery
- 5 Supreme Law of the Land

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